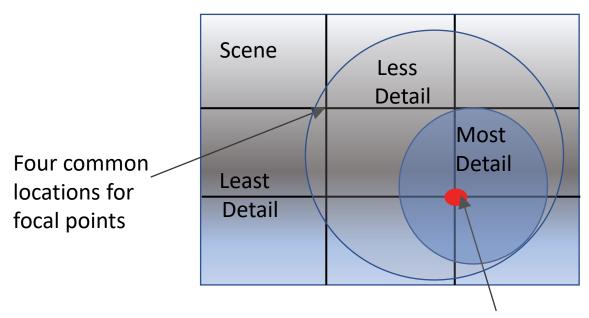


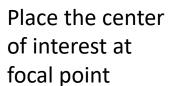
Notes about Landscapes or Outside Scenes

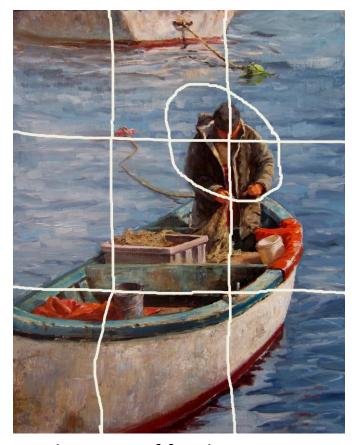
- Abundance of visual information-hard to choose a scene
- Example-my first attempt to paint outside at Percy Warner Park
- Lessons Learned since then:
 - Have to simplify the scene considerably
 - Make a thumbnail sketch
 - Need criteria to select what to draw
 - How to measure relative size of things
 - Light is changing quickly
 - Have foreground/middle ground/background
 - Important to choose a focal point or center of interest

Choosing a Focal Point



- Focal point can have:
 - Greatest detail
 - Darkest dark, lightest light
 - Brightest colors
 - Human figure





Nice explanation of focal point: https://debpero.blogspot.com/2011/10/placing-yourfocal-point.html

Choosing a Focal Point

Focal point can have:

- Greatest detail
- Darkest dark, lightest light
- Brightest colors
- Human figure
- Where is the focal point?



Choosing a Focal Point

- Painting can have
 - Multiple centers of interest
 - Try to get the eye to move in a circle
 - Finished Paining took a lot more time than a sketch



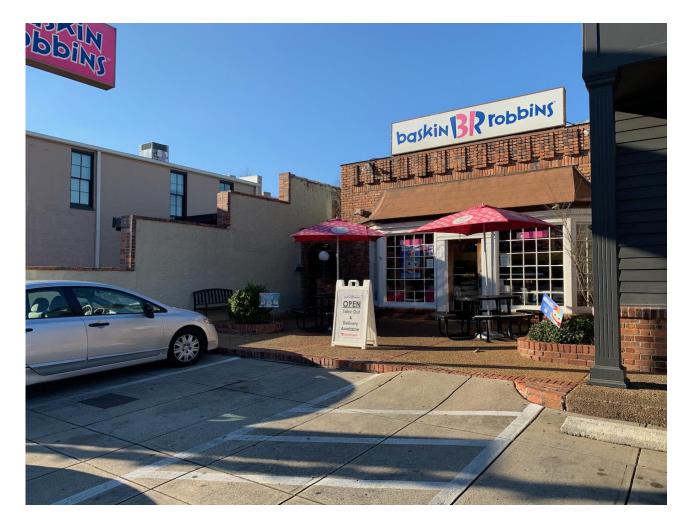
Where is the focal point?



Where is the focal point?



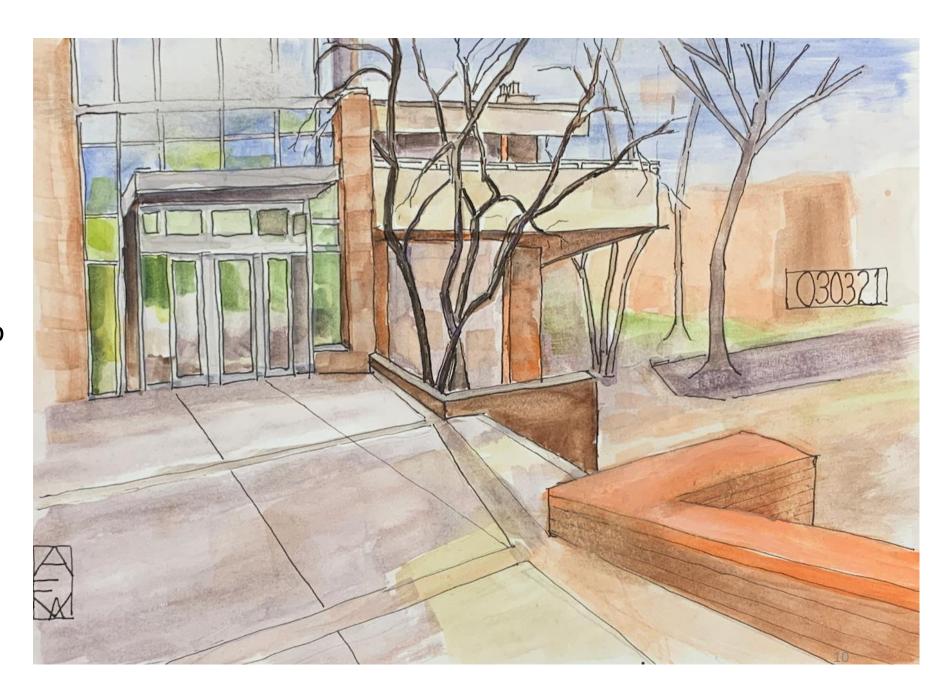
- Look for a scene that has:
 - Interesting shapes
 - Variety of shapes, 2-3 large, 2-3 medium, 2-3 small
 - Interesting Light patterns



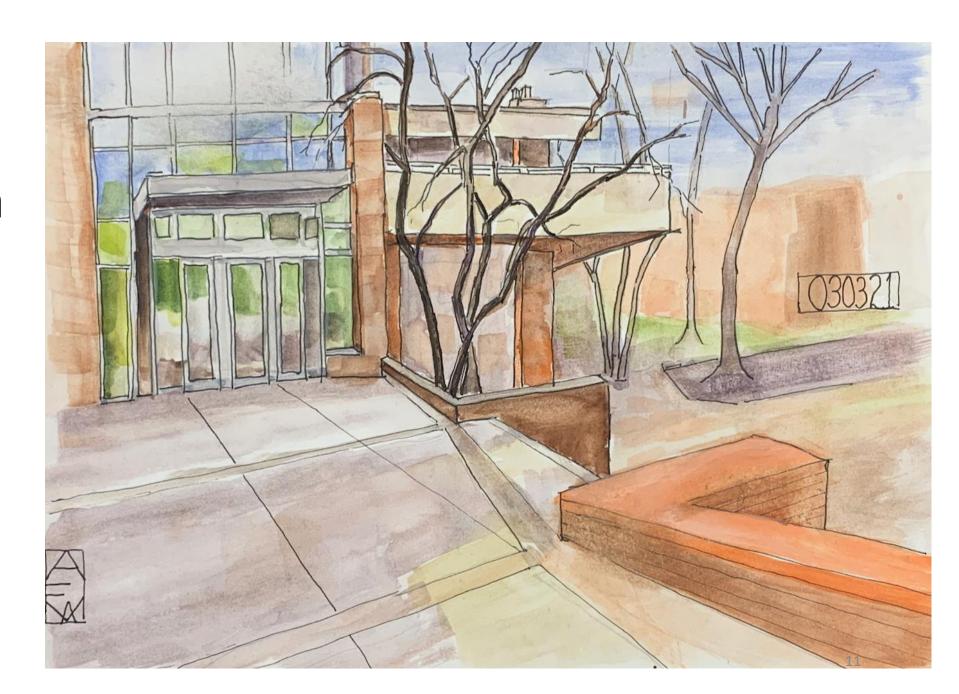
- Look for a scene that has:
 - Interesting shapes
 - Variety of shapes, 2-3 large, 2-3 medium, 2-3 small
 - Interesting Light patterns



What shapes do you identify?

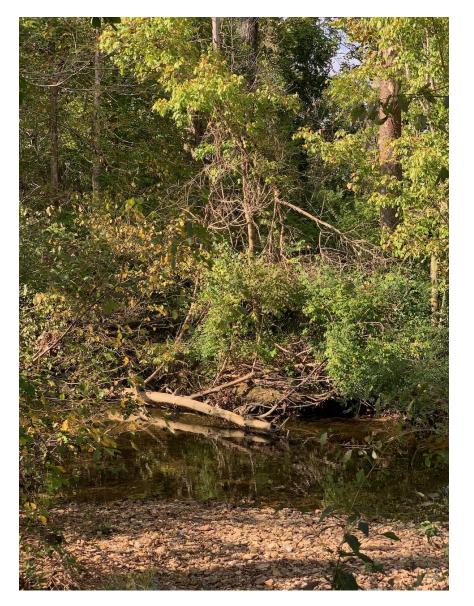


- Lots of interesting shapes
- Variety of sizes
- Organic and geometric
- Less detail in distance

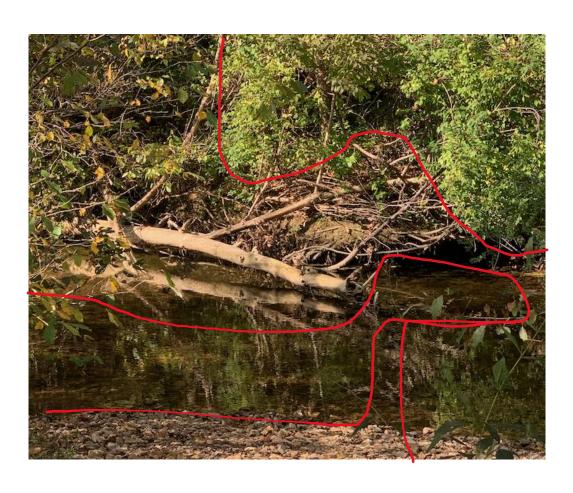


Which is a better scene to sketch?





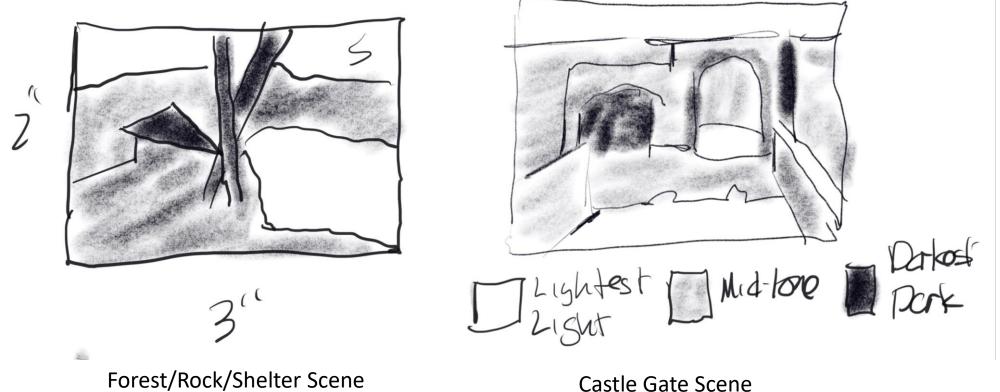
Zoom in and Pan Around to Improve Subject





Make a Thumbnail Sketch

Just 2 or 3 inches on a side Put in the main shapes Do lightest, darkest, and medium values



Castle Gate Scene

Putting a boundary around a scene



"View Catcher"

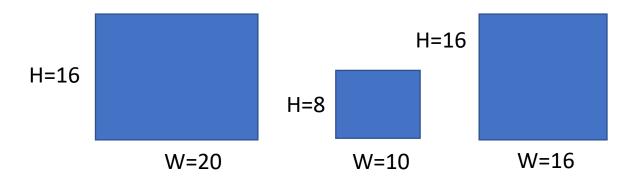
Now try this yourself –frame some scenes with your hands

Arms extended-small field of view

Arms close to eye-large field of view

Aspect Ratio of a Drawing

Aspect ratio is just the height-to-width ratio, e.g., 16 x 20 in is same as 8 x10 inch AR=H/W=16/20=0.8=8/10



1:2



"View Catcher"

The aspect ratio of your view finder should match the aspect ratio of your drawing area.

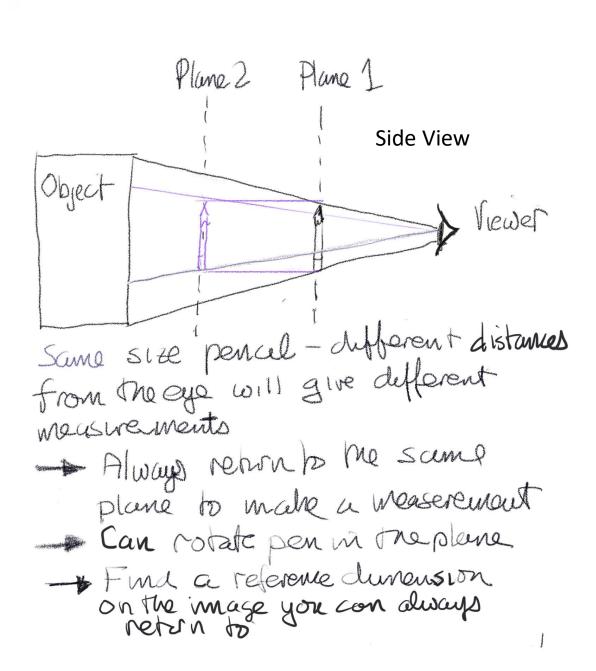




Sketchbook Page

Look at some objects around you and try to estimate the aspect ratio Advanced Measuring Tool

Measuring Relative Proportions in a Scene





Finding a reference distance to measure by

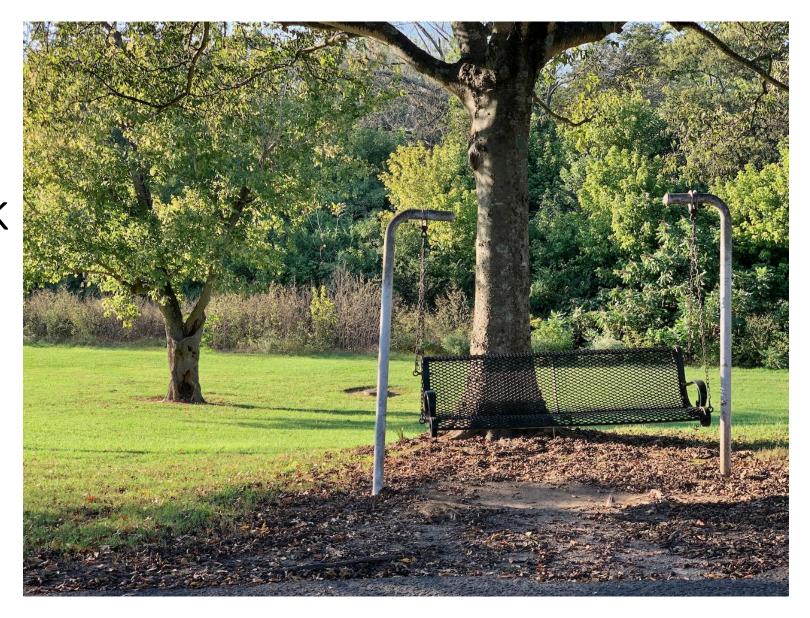
Every time you make a measurement, you return to the same dimension in the scene and align your pencil with it before measuring something else Just need a few measurements to get started Measure some objects nearby





Pinkerton Park Franklin

Why does this make a good scene to sketch?



Pinkerton Park Franklin

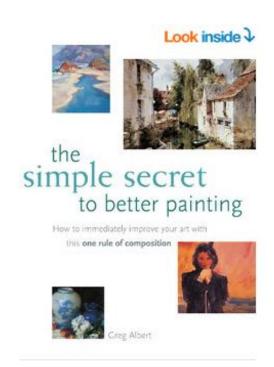
- Almost real time
- Parks are good places to sketchhave a collection of objects of interest



Final Thoughts

- Practice on some landscape photos this week
- When it gets warm, go outside and sketch
- Tools in the tool box:
 - Frame the picture
 - Make a thumbnail
 - Find a focal point
 - Look for good shapes, simplify if there are too many shapes
 - Make the aspect ration of your view finder the same shape as your paper, or vice versa
 - Use a measuring reference in the scene to get relative sizes right
- Remember, your sketchbook is not the boss of you-you are the boss of your sketchbook

Bibliography



- Great book on basic principles of art
- By Greg Albert
- Covers many of things I've discussed, and more