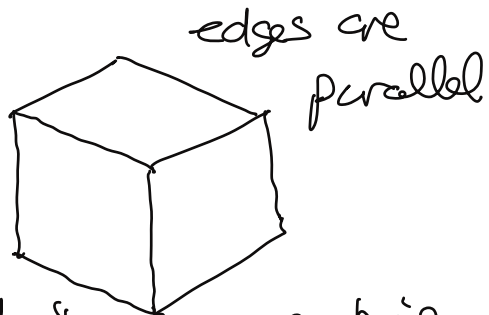


Art Witulski Perspective

01-25-22 OLLI

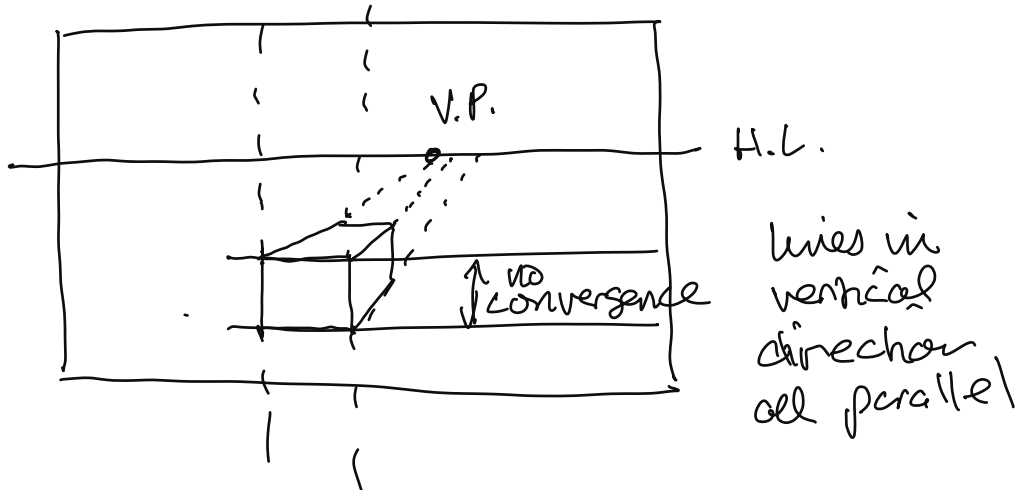
Sofar: ideal box:



don't see perspective when item is in mid-range line H.L.

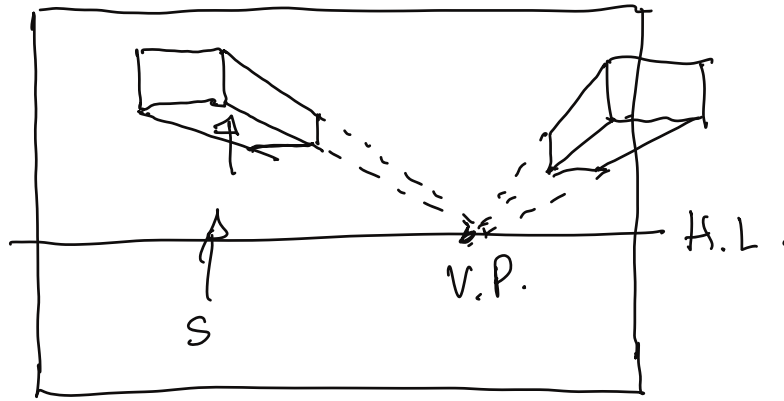
Eye level = horizon line H.L.
Vanishing point (V.P.) - this is the point where lines seem to converge

Box in one point perspective.



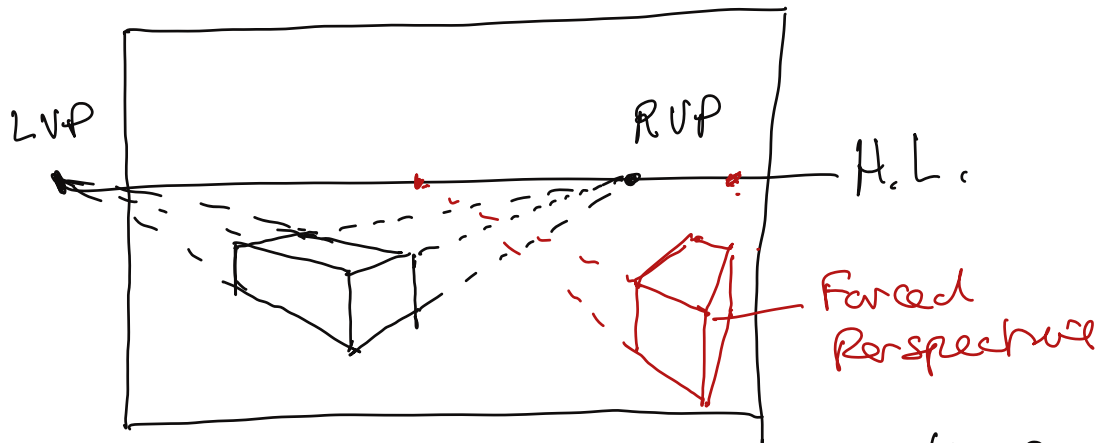
Looking down at the box: bird's eye view
All the perspective lines slope up to the V.P.

Single pt.
Perspective



See bottom of the box
"Worm's eye view"

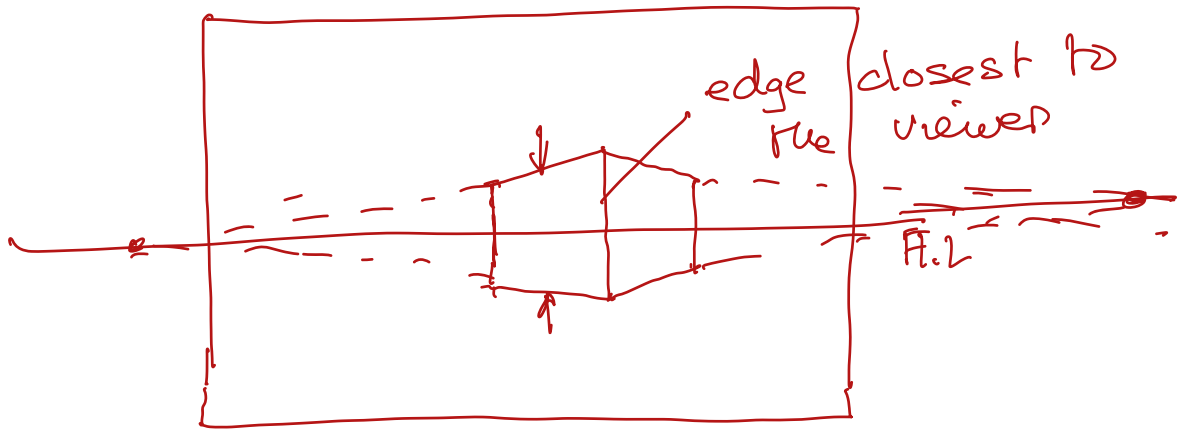
Turn the box away from our plane of vision



Try drawing boxes below and above
your eyelevel

For natural perspective, the V.P.s
need to be fairly far apart
When drawing - extrapolate lines to
left and right of the paper to get
approximate location of V.P.s.

Object Right at the H.L.



don't see the top or the bottom
• wrap

3 pt perspective

