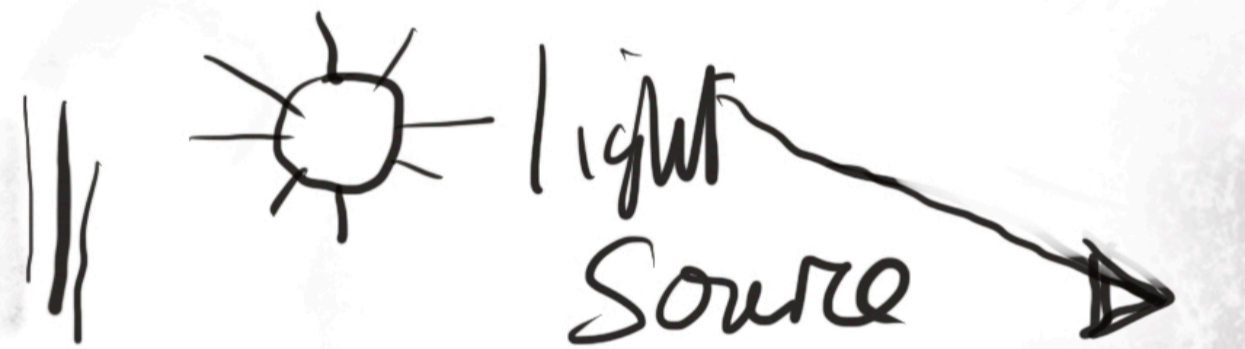


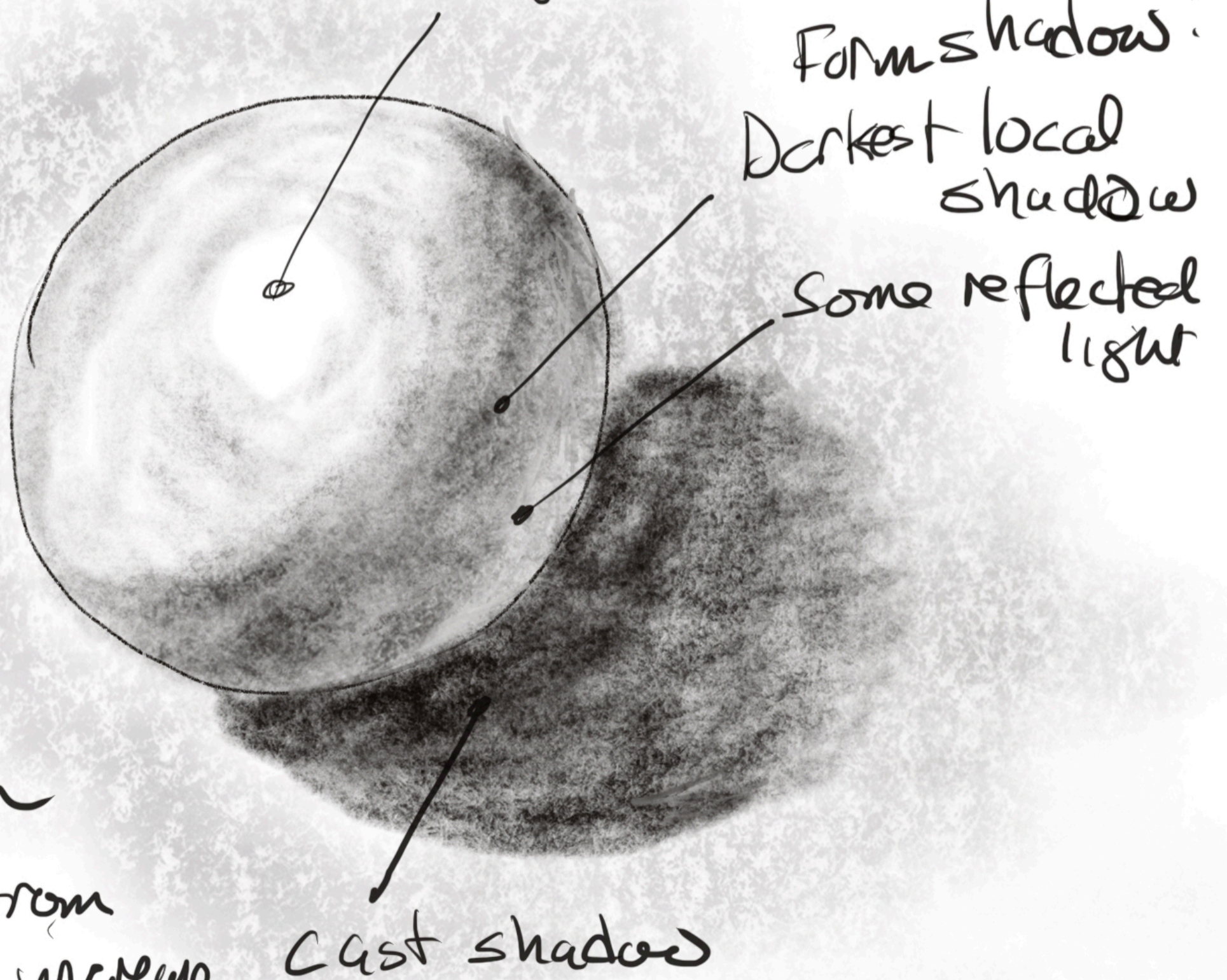
Sphere:

Continuous Curvature
No planes to define form.

Charcoal



Local Value
of tone in light



Form shadow:
Darkest local shadow
Some reflected light

Note the shadow v. a hard delineates the form
As the form turns further from the light, the shadows increase

Cast shadow